

Free Rift Quest Guide

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Pygmalion's Spectacles Stanley G. Weinbaum 2016-04-21 Here is the story that presented virtual reality to the world. Dan Berk meets an Elfin professor who has invented a pair of goggles that allow the wearer to enter completely into the action of a story. Sometimes it can be hard to remember that it isn't real, or is it?

Oculus Quest 2 Complete Guide Kenneth I Egbunu 2020-11-05 If you're looking for the closest thing to a self-contained VR gaming console, the Oculus Quest 2 is your choice. The compact headset replaces Facebook's 18-month-old Oculus Quest, but it reminds me more than ever that there are some really excellent games on the platform. VR can be an amazing escape, a workout or both. Over the last year at home, VR gaming has become an even bigger part of my life.Despite existing in a company-controlled walled garden (and increasingly Facebook-oriented login and data policies), the Quest has turned into quite a destination for the best VR games.This complete user guide book with tips and tricks will help you to make the most of your new Oculus Quest 2. It contains specific step-by-step instructions that are well organized and easy to read.Here is a preview of what you will learn: -How do I create an account to use with my device?-How do I create an avatar for my account on Oculus?-How do I set up my Oculus Quest 2 headset?-How do I Connect my Oculus app Quest 2 or Quest to Wi-Fi?-How do I set an unlock pattern for my Oculus Quest 2 or Quest?-How do I transfer Files from my Oculus Quest to my Quest 2?-How do I attach the lanyards to my Oculus Quest 2 or Quest controller?-How do I use the touch controllers with my Oculus Quest 2 or Quest?-How do I set up gamepad with Oculus Quest 2 or Quest?-What is the Oculus Quest 2 Elites strap with Battery and how does it work?-How can I keep my Oculus Quest 2 or Quest safe and in good condition?-How do I adjust and clean the straps for my Oculus-How do I download new content for my Oculus Quest 2 or Quest?-How can I use the internet with my Oculus Quest 2 or Quest?-How do I live-stream to Facebook using my Oculus Quest 2 or Quest?-How do I use apps on Oculus Quest 2 or Quest with members of my party?-How do I use the mixed Reality capture tool with my Oculus Quest 2 or Quest?-How do I use Voice commands on Oculus Quest 2, Quest or Go?-What gesture can I use with hand tracking for Oculus Quest 2 and Quest?-Tips & Tricks for Quest 2 OwnersKindly Scroll Up and Hit the Buy button to add this book in your Library!

Just Sit Sukey Novogratz 2017-12-26 From the cofounders of The Well Daily, a playfully-illustrated, informative, and easy-to-use meditation guidebook—including an eight-week plan for busy novices—that helps even the busiest would-be meditator incorporate this practice into their lifestyle and enjoy its many physical and emotional benefits. We've all heard the reports about meditation: that it helps us relieve stress and anxiety, improve our moods, lose weight, and sleep better. We know that it can make us healthier, nicer, a kinder parent, a better coworker, a more thoughtful spouse. But there's a catch—you actually have to do it. Written for the many, many people whose schedule or skepticism has kept them from trying meditation, Just Sit is an approachable and visually engaging beginner's guide. Assuaging fears, answering questions, and providing real-world information to demystify the process, Sukey and Elizabeth Novogratz provide a hands-on look at what meditation really is, what is does, and how to do it. The authors make clear that meditation doesn't have to be complicated or follow a specific protocol. The most important part, to "just sit," can lead to a lifelong practice, tailored to anyone's lifestyle. A perfect blend of information and instruction, Just Sit covers everything you wanted to know but were too afraid to ask. Sukey and Elizabeth address meditation myths and realities, offer advice on how to combat awkwardness, extoll the physical and emotional benefits of meditation, show readers how to find those precious minutes to meditate every day, and more. They also include an eight-week plan to get help readers kick start—and stay with—their own daily practice. Time to ditch the excuses. With this warm, encouraging, sassy guide, everyone will want to show up—and sit down—every day.

Healing Your Rift with God Paul Sibcy 2011-08-02 God, says Paul Sibcy, is everything that is. All of us—faithful seekers or otherwise—have some area of confusion, hurt, or denial around this word, or our personal concept of God, that keeps us from a full expression of our spirituality. Healing Your Rift with God is a guidebook for finding your own personal rifts with God and healing them. Sibcy explains the nature of a spiritual rift, how this wound can impair your life, and how such a wound may be healed by the earnest seeker, with or without help from a counselor or teacher. Healing Your Rift with God will also assist those in the helping professions who wish to facilitate what the author calls ultimate healing. The book includes many personal stories from the author's life, teaching, and counseling work, and its warm narrative tone creates an intimate author-reader relationship that inspires the healing process.

Unreal Engine Virtual Reality Quick Start Guide Jessica Plowman 2019-02-27 Unreal Engine VR Quick Start Guide introduces designers to the guidelines and design processes necessary to build interactive VR experiences. Learn to use User Experience design techniques and Blueprint programming to create virtual reality gameplay for HTC Vive, Oculus Rift, PSVR, and Windows Mixed Reality headsets.

SketchUp to LayOut Matt Donley 2021-05-26 Create beautiful 3D models and presentations with SketchUp Pro and LayOut. SketchUp to LayOut, 2nd edition is a complete beginner's guide for learning SketchUp and LayOut. Effortlessly turn your ideas into 3D models using SketchUp, then document them in SketchUp's companion drawing program, LayOut. Even if you've never designed in 3D before, this book will guide you step by step.In addition to developing a complete understanding of SketchUp and LayOut basics, you'll learn advanced topics that will build upon your new skills: Learn the five steps to creating scenes in SketchUp that will give you full control over the look of your SketchUp models in LayOut.Master the most important modeling concepts, such as model organization, object visibility, tag theory, and level of detail, to become more efficient and enable faster editing of your projects.Discover several advanced techniques to develop custom workflows that work best for you and your preferences. The only book you'll need to master SketchUp & LayOut!*2021 Guide to Oculus Quest 2 For Senior Citizens* Harris Miller 2021-02-03 You can Make the most of your Oculus Quest 2 if only you can make the decision to buy this bookThis extensive and comprehensive guide shows you how to fully harness all operations of the new oculus quest 2In this book, you will learn; How to set your new oculus quest 2. How to operate the device. How to maintain it. This book also includes an honest review about this new oculus quest 2 and some of the pros and cons of owning this device.Just scroll up and hit the BUY NOW WITH 1-CLICK BUTTON

Ready Player Two Ernest Cline 2021-11-09 "A 1980s cultural assessment of the fantastical future of online behavior continues the story that began in the internationally best-selling futuristic novel, Ready Player One, that inspired a blockbuster Steven Spielberg film"--

Learning Virtual Reality Tony Parisi 2015-10-26 As virtual reality approaches mainstream consumer use, a vibrant development ecosystem has emerged in the past few years. This hands-on guide takes you through VR development essentials for desktop, mobile, and browser-based applications. You'll explore the three go-to platforms—OculusVR, Gear VR, and Cardboard VR—as well as several VR development environments, programming tools, and techniques. If you're an experienced programmer familiar with mobile development, this book will help you gain a working knowledge of VR development through clear and simple examples. Once you create a complete application in the final chapter, you'll have a jumpstart on the next major entertainment medium. Learn VR basics for UI design, 3D graphics, and stereo rendering Explore Unity3D, the current development choice among game engines Create native applications for desktop computers with the Oculus Rift Develop mobile applications for Samsung's Gear VR with the Android and Oculus Mobile SDKs Build browser-based applications with the WebVR Javascript API and WebGL Create simple and affordable mobile apps for any smartphone with Google's Cardboard VR Bring everything together to build a 360-degree panoramic photo viewer

The Making of Tomb Raider Daryl Baxter 2021-12-30 Back in 1994 at the game company [CORE Design] in Derby, Lara Croft was born. Through eighteen months of pure hard work from the team, Tomb Raider was released in 1996 and became the success that we see today; taking part in the mid-nineties celebrations of Brit-Pop and Girl Power. This is the story of the team who were involved in creating the first two games, then leaving the series to a new team

in 1998. Lara Croft brought class, comedy, and a James Bondian role to the game, dreamt up by Toby Gard and helped to become a pitch with Paul Douglas. The game was a gamble, but because everyone at the company believed in it, it led to huge success for everyone, except for Toby and Paul. [The Making of Tomb Raider] goes into detail of how Lara and the games were born, alongside why Toby Gard and Paul Douglas left before the sequel was released. Throughout eleven chapters of countless interviews, this book will tell you who was responsible for creating the first two games; from its levels, its music, the many voices of Lara Croft, and much more. The team also reveals all about the star of the second game; Winston the Butler, and how he came to be by Joss Charmet. Over twenty people were interviewed for this story; from the pitch for what would be Tomb Raider, alongside the challenges along the way, up until the release of Tomb Raider 2 in 1997

Oculus Quest 2 Guide Michael F Jordan 2021-02-16 One of the hottest VR headsets at the moment is the Oculus Quest 2. This VR headset provides an untethered VR experience that's simply remarkable to anyone who's able to get their hands on them. But before you start to enjoy your Oculus Quest 2, you'll have to set it up. This guide gives the reader the basic and necessary knowledge of operating the Oculus Quest 2 and Oculus Rift S. In summary you'll get help for -Setting up Oculus 2 -Over 50 tips and tricks -Troubleshooting -Maximizing battery -Setting up security AND LOTS MORE Scroll up and hit the BUY button now!

On the Move! Michael Teitelbaum 2009-01-06 Rita, Dan, Max and Ted are on the move in Trucktown! Kids will have hands-on fun with a movable part on each spread! Swing Wrecker Rosie's wrecking ball, spin Monster Truck Max's wheel, dump gravel from Dump Truck Dan's bed, and move Tow Truck Ted's hook up and down as he saves a good friend!

Thunder Rift Colin McComb 1992-06-01 This is the first entry-level accessory for use with the new D&D game. It provides a mini-campaign world where the Dungeon Masters can set their various adventure modules. The product also describes the player characters' village and the key people they meet, and the setting can be transferred to any world players choose. Map.

Apex Legends: Pathfinder's Quest (Lore Book) Respawn Entertainment 2021-02-02 Explore the world of the hit game through the eyes of the lovable robot, Pathfinder, as he chronicles his journey throughout the various environs of the Outlands to interview his fellow Legends -- all in the hope of finally locating his mysterious creator. The rich history of Apex Legends is explained by the characters that helped to shape it, as are their unique bonds of competition and camaraderie.

Oculus Quest 2 and Rift S User Guide Curtis Campbell 2021-02-25 The Oculus Quest 2 and Rift S introduction is a significant improvement and addition to the Oculus series. Many additional and improved features present in the newly produced Oculus Quest 2 and Rift S than in their predecessors. Readers stand a lot to gain from having this book and reading it thoroughly. This guide contains a lot of information that will set you on your way to operating the Quest 2 and Rift S devices perfectly. For a start, this guide will discuss the relationship between Oculus Quest 2 and Rift S. Furthermore, readers will also learn necessary safety measures in handling the Oculus Quest 2 and Rift S headset and how to operate the App. Here are the lists of things you will learn in this guide: All about Oculus Quest 2 and Rift S and the affinity between them Steps on activating the Oculus app on your PC? Amount of space needed to utilize the Oculus Quest 2 and Oculus Rift S on your PC? Steps on setting up your Oculus Quest 2 and Oculus Rift S Steps on modifying the language of the Oculus app? Steps on connecting your Oculus to a WI-FI/ Local area network All about IPD and steps on modifying the IPD on your Oculus quest 2 or Oculus Rift S Steps on using eye shades while making use of your Oculus Quest 2 and Oculus Rift S Steps on switching on/off your Oculus Quest 2 and Rift S headset Varieties of Oculus Quest 2 and Rift S headset LED indicator and their connotation Varieties of Oculus Quest 2 and Rift S charging color and their connotation Oculus Quest 2 and Rift S controllers color and their meaning Steps on using the Oculus touch controllers Steps on manually connecting and disconnecting the Oculus touch controllers Steps on making use of the Oculus Quest 2 and Rift S controller button Practical steps on tackling the Oculus Quest 2 and Rift S controller problems Steps on connecting a gamepad All about Oculus Quest 2 Elite strap with battery and it functions Steps on casting the Oculus Quest 2 view on your Pc Steps on live streaming to Facebook, via the Oculus Rift S and Oculus Quest 2 Steps on transferring files, photos, videos, and music from your computer to Oculus Rift S and Quest 2 Steps on joining a public party on Oculus Quest 2 and Rift S Steps on hosting a private party Amount of partakers required to join a private party Steps on blocking your friend from your private party on Oculus Quest 2 and Rift S Steps on setting security pattern and password Steps on making use of the Oculus Rift S and Quest 2 with a MAC Steps on setting up Guardian Steps on making use of your headset with your Oculus Rift S and Quest 2 All about sensor tracking and steps on initiating a sensor tracker for your Oculus headset Procedures to initiate your Xbox One controller to use with Oculus Rift S and Quest 2 Methods to view the status of the Oculus devices when connected Steps on modifying the bandwidth limit for your Oculus Rift S Steps on modifying your room lighting preferences for your Oculus Rift S and Quest 2 Steps on modifying your graphic performance preferences for your Oculus How to cash in an Oculus Quest 2 and Oculus Rift S promo code Steps on locating the content you have downloaded for your Oculus device Precautionary measures to apply for your Oculus Quest 2 and Rift S And many more.... This is just a few of what is contained in this User Manual, and you can Download FREE with Kindle UnlimitedSo what are you waiting for? Scroll up and Click the Orange - BUY NOW WITH 1-CLICK BUTTON- on the top right corner and Download Now!!! You won't regret you did See you inside!!!

Oculus Quest 2 and Oculus Rift S User Guide For Seniors Antonio Seaman 2021-01-02 You are one step away from getting all you need to know to maximize the use of your Oculus Quest 2 or Oculus Rift S if only you can make the decision by purchasing this manual.This guide gives the reader the basic and necessary knowledge of operating the Oculus Quest 2 and Oculus Rift S. In this book, several distinct features are adequately explained. The author's step-by-step approach makes it easier for beginners to grasp and learn how to operate this fantastic device. The manual gives readers, especially newbies, a thorough understanding of the latest feature and designs of the Oculus Quest 2 and Oculus Rift S.Some preview of what you will get in this manual include: How to use the Oculus Quest and Rift S Controllers How to setup the Oculus Quest 2 and Oculus Rift SHow to turn on/off your Oculus Quest 2 and Rift S Headset Different Oculus Quest 2 and Rift S Headset lights and their MeaningDifferent Oculus Quest 2 and Rift S Charging Colors and their MeaningOculus Quest 2 and Rift S Controllers Colors and their meaningSetting Pattern and Security for the Oculus Quest 2How to use the Oculus Touch controllersPairing and Unpairing the Oculus Touch ManuallyUsing the Oculus Quest 2 and Rift S Controllers Button Solving Oculus Quest 2 and Rift S Controller ProblemsHow to Connect your Gamepad to Oculus Quest 2How to maximize the battery life of the Oculus Quest 2 and Oculus Rift SThe Oculus Quest 2 Elite strap with battery and how it worksHow to Cast the Oculus Quest 2 View to your PC How to live-stream to Facebook with the Oculus Quest 2Turning ON and OFF the Hand tracking on Oculus Quest 2 and Rift SHow to Transfer Files (Photos/Video) from your computer to the Oculus Quest 2 headsetHow to join a public party on Oculus Quest 2 and Rift SHow to Block a friend from your party on Oculus Quest 2 and Rift SAnd Lots MoreScroll up and click the BUY NOW WITH 1-CLICK button to get started**Unity 2020 Virtual Reality Projects** Jonathan Linowes 2020-07-30 Explore the latest features of Unity and build VR experiences including first-person interactions, audio fireball games, 360-degree media, art gallery tours, and VR storytelling Key FeaturesDiscover step-by-step instructions and best practices to begin your VR development journeyExplore Unity features such as URP rendering, XR Interaction Toolkit, and ProBuilderBuild impressive VR-based apps and games that can be experienced using modern devices like Oculus Rift and Oculus QuestBook Description This third edition of the Unity Virtual Reality (VR) development guide is updated to cover the latest features of Unity 2019.4 or later versions - the leading platform for building VR games, applications, and immersive experiences for contemporary VR devices. Enhanced with more focus on growing components, such as Universal Render Pipeline (URP), extended

reality (XR) plugins, the XR Interaction Toolkit package, and the latest VR devices, this edition will help you to get up to date with the current state of VR. With its practical and project-based approach, this book covers the specifics of virtual reality development in Unity. You'll learn how to build VR apps that can be experienced with modern devices from Oculus, VIVE, and others. This virtual reality book presents lighting and rendering strategies to help you build cutting-edge graphics, and explains URP and rendering concepts that will enable you to achieve realism for your apps. You'll build real-world VR experiences using world space user interface canvases, locomotion and teleportation, 360-degree media, and timeline animation, as well as learn about important VR development concepts, best practices, and performance optimization and user experience strategies. By the end of this Unity book, you'll be fully equipped to use Unity to develop rich, interactive virtual reality experiences. What you will learnUnderstand the current state of virtual reality and VR consumer productsGet started with Unity by building a simple diorama scene using Unity Editor and imported assetsConfigure your Unity VR projects to run on VR platforms such as Oculus, SteamVR, and Windows immersive MRDesign and build a VR storytelling animation with a soundtrack and timelinesImplement an audio fireball game using game physics and particle systemsUse various software patterns to design Unity events and interactable componentsDiscover best practices for lighting, rendering, and post-processingWho this book is for Whether you're a non-programmer unfamiliar with 3D computer graphics or experienced in both but new to virtual reality, if you're interested in building your own VR games or applications, this Unity book is for you. Any experience in Unity will be useful but is not necessary.

Cyber Risks, Social Media and Insurance: A Guide to Risk Assessment and Management Carrie E. Cope 2020-08-21 Addressing everything from the implications of data mining to the risks raised by the use of social media in the workplace, this guide explains how insurers, agents, brokers, and others can use social media to market their products and services.

Inspiralized Ali Maffucci 2015 Offers tasty, healthy recipes all using the spiralizer, a tool that turns fruit and vegetables into noodles, including Jicama Shoestring Fries, Sweet Potato Fried Rice and Zucchini Linguine with Garlic Clam Sauce. Original.

Project: Happily Ever After Alisa Bowman 2010-12-28 What do you do when your marriage is so unhappy that you begin to fantasize about your husband's funeral? That's how bad it got for Alisa Bowman. . . So she launched a last-ditch effort to save her marriage. Project: Happily Ever After is her fearlessly honest and humorous account of how she went from being a “divorce daydreamer” to renewing her wedding vows—and all of the steps in between. From bikini waxes to erotica, romance instruction manuals to second honeymoons, the silent treatment to power struggles, she goes where many marriage-improvement gurus have feared to tread. Equal parts funny, poignant, and most importantly, useful, Bowman's story will give other miserably-married folks courage and hope. And in addition to telling her own story, she packs straightforward prescriptive guidance, including a “10-Step Marital Improvement Guide.” Readers will laugh. They'll cry. And they can start on the road toward their own happy ending!

Raspberry Pi 4 Beginner's Guide Graham O. Wilson 2019-09-28 An easy reference to Master the Raspberry Pi 4. Learn to Work with Python, GPIO pins and sensors, the Pi Camera Module, and build amazing projects like a Pro! This guide offers you the information you need to Master the Raspberry Pi 4 as a beginner! It walks you through everything you need to know to use the platform to the fullest. Here is a preview of what you will learn: Understand what the Raspberry Pi 4 is and how to set it up Understand how to connect remotely to your Raspberry Pi 4 and run it How to work with GPIO pins and read external inputs and sensors (buttons and PIR sensors) How to work with LED Cameras How interact with scratch and programming And So much more.

The C# Programming Yellow Book Rob Miles 2018-10-19 Learn C# from first principles the Rob Miles way. With jokes, puns, and a rigorous problem solving based approach.You can download all the code samples used in the book from here: http://www.robmiles.com/s/Yellow-Book-Code-Samples-64.z *Dagon* H. P. Lovecraft 2020-09-02 The man is addicted to morphine, and can think of nothing but death. Only morphine has made his life barely tolerable. He is in this fragile mental state because of the things that happened in the past; because of the things he was forced to encounter. During the First World War he ended up alone on an island – an island that was pure horror. ‘Dagon’ is a horror short story written by H. P. Lovecraft. It was first published in 1917. H.P. Lovecraft (1890-1937) was an American horror writer. His best known works include ‘The Call of Cthulhu’ and ‘the Mountains of Madness’. Most of his work was originally published in pulp magazines, and Lovecraft rose into fame only after his death at the age of 46. He has had a great influence in both horror and science fiction genres.

The Ultimate Roblox Book: An Unofficial Guide, Updated Edition David Jagneaux 2022-02-01 Build and create your own Roblox world with this updated, easy-to-use guide. Roblox, the largest user-generated online gaming platform that allows users to create and share their own game worlds and gaming creations, has taken the digital world by storm! With updated screenshots and instructions, The Ultimate Roblox Book, Updated Edition provides brand-new information on game changes and the latest features so you can make the most out of your Roblox game. With everything from instructions for playing the games to tips on creating your own worlds to the basics of coding, this updated guide gives you all the tools you need to get started.

Dragon Age: Inquisition - Strategy Guide GamerGuides.com 2015-11-12 Improved & Updated: September 2020! This is the Dragon Age. A tear has ripped open the heavens and demons pour forth to ravage the land. You are caught up in this destruction, the only survivor complete with a mark on your hand. This mark is the only thing that can close the Breach and save Thedas. Heralded as a savior, you begin an Inquisition by assembling an army of powerful allies to put a stop to the chaos. Only you can decide the fate of Thedas. You are the Inquisitor! Allow us to lead you through the lands of Thedas and uncover the secrets behind the Breach. This guide for Dragon Age: Inquisition offers a detailed walkthrough of the main story and all side quests associated with each region, detailing easily missed features and hidden lore secrets along the way. The guide also covers all three main DLC: Jaws of Hakkon, The Descent, and Trespasser, and all dialogue choices throughout the game. Inside this guide you will find: - A Walkthrough for all main story quests, detailing the consequences of your choices along the way. - Walkthrough for all DLC content, covering Jaws of Hakkon, The Descent and Trespasser. - Exploration sections for each region, including side quests, requisitions, collections and companion quests. - Comprehensive section on Dialogue Choices, covering both approval and romance options for companions. - Breakdown of Specialization Trainers including where to find them and how to complete their missions. - Crafting section covering key locations for potions, tonics, grenades, and other materials. - An Equipment section, detailing where to find some of the best weapons and armor. - A Mounts section with descriptions of how to acquire them and when they become available. - Overview of Multiplayer - including basic starting tips, coverage of characters, challenges, and loot.

The Rough Guide to Singapore (Travel Guide with Free eBook) Rough Guides 2019-07-01 World-renowned 'tell it like it is' guidebook Discover Singapore with this comprehensive, entertaining, 'tell it like it is' Rough Guide, packed with comprehensive practical information and our experts' honest and independent recommendations. Whether you plan to discover the historic ethnic enclave of Little India, enjoy a rooftop drink at Marina Bay Sands, indulge in an Orchard Road shopping spree or sample street food at bustling hawker centres, The Rough Guide to Singapore will help you discover the best places to explore, sleep, eat, drink and shop along the way. Features of The Rough Guide to Singapore: - Detailed regional coverage: provides in-depth practical information for each step of all kinds of trip, from intrepid off-the-beaten-track adventures, to chilled-out breaks in popular tourist areas. Regions covered include: The Colonial District, Little India, Chinatown, Marina Bay, Orchard Road, Northern Singapore, Eastern Singapore, Western Singapore, Sentosa. - Honest independent reviews: written with Rough Guides' trademark blend of humour, honesty and expertise, and recommendations you can truly trust, our writers will help you get the most from your trip to Singapore. - Meticulous mapping: always full-colour, with clearly numbered, colour-coded keys. Find your way around Arab Street's hip cafés and boutiques, the surviving nineteenth-century streets of Chinatown, and many more locations without needing to get online. - The Fabulous full-colour photography: features a richness of inspirational colour photography, including the colourful Botanic Gardens and the golden-domed Sultan Mosque. - Things not to miss: Rough Guides' rundown of Little India's, Chinatown's, Arab Street's and the Colonial District's best sights and top experiences. - Itineraries: carefully planned routes will help you organise your trip, and inspire and inform your on-the-road experiences. - Basics section: packed with essential pre-departure information including getting there, getting around, accommodation, food and drink, health, the media, festivals, sports and outdoor activities, culture and etiquette, shopping and more. - Background information: comprehensive Contexts chapter provides fascinating insights into Singapore, with coverage of history, religion, ethnic groups, environment, wildlife and books. About Rough Guides: Rough Guides have been inspiring travellers for over 35 years, with over 30 million copies sold globally. Synonymous with practical travel tips, quality writing and a trustworthy 'tell it like it is' ethos, the Rough Guides list includes more than 260 travel guides to 120+ destinations, gift-books and phrasebooks.

Oculus Quest Users Guide Henry A White 2019-06-03 MASTER YOUR OCULUS QUEST IN 60 MINUTES!"BONUS" - Buy a paperback copy of this book and receive

the Kindle version for FREE via Kindle Matchbook.Oculus Quest is Facebook's first standalone headset that offers 6DOF tracking on both the head and hands. Practically, that means that the headset has the same full tracking capabilities typically reserved for high-end VR headsets that are hooked up to a computer or game console. Because Quest has full 6DOF tracking, it opens the door to significantly more immersive and interactive content than on a headset like Oculus Go, which is only suitable for mostly static, seated experiences because it has more limited tracking abilities.Given that it's a standalone, Quest's biggest advantage is its low friction experience. When you put the headset on, you see a pass-through video view of the world around you which makes it easy to pick up your controllers. From there, setting up your Guardian-the boundary around you playspace-is as easy as pointing your controller at the ground and tracing an outline around the available space, and then you're good to go.If you have the Oculus Quest, this book will help you with a collection of ACTIONABLE tips and tricks. It contains specific step-by-step instructions that are well organized and easy to read.Scroll Up and Hit the Buy button to add this book in your Library!

Oculus Quest 2 and Rift S User Guide Curtis Campbell 2021-02-25 The Oculus Quest 2 and Rift S introduction is a significant improvement and addition to the Oculus series. Many additional and improved features present in the newly produced Oculus Quest 2 and Rift S than in their predecessors. Readers stand a lot to gain from having this book and reading it thoroughly. This guide contains a lot of information that will set you on your way to operating the Quest 2 and Rift S devices perfectly. For a start, this guide will discuss the relationship between Oculus Quest 2 and Rift S. Furthermore, readers will also learn necessary safety measures in handling the Oculus Quest 2 and Rift S headset and how to operate the App. Here are the lists of things you will learn in this guide: All about Oculus Quest 2 and Rift S and the affinity between them Steps on activating the Oculus app on your PC? Amount of space needed to utilize the Oculus Quest 2 and Oculus Rift S on your PC? Steps on setting up your Oculus Quest 2 and Oculus Rift S Steps on modifying the language of the Oculus app? Steps on connecting your Oculus to a Wi-Fi/ Local area network All about IPD and steps on modifying the IPD on your Oculus quest 2 or Oculus Rift S Steps on using eye shades while making use of your Oculus Quest 2 and Oculus Rift S Steps on switching on/off your Oculus Quest 2 and Rift S headset Varieties of Oculus Quest 2 and Rift S headset LED indicator and their connotation Varieties of Oculus Quest 2 and Rift S charging color and their connotation Oculus Quest 2 and Rift S controllers color and their meaning Steps on using the Oculus touch controllers Steps on manually connecting and disconnecting the Oculus touch controllers Steps on making use of the Oculus Quest 2 and Rift S controller button Practical steps on tackling the Oculus Quest 2 and Rift S controller problems Steps on connecting a gamepad All about Oculus Quest 2 Elite strap with battery and it functions Steps on casting the Oculus Quest 2 view on your Pc Steps on live streaming to Facebook, via the Oculus Rift S and Oculus Quest 2 Steps on transferring files, photos, videos, and music from your computer to Oculus Rift S and Quest 2 Steps on joining a public party on Oculus Quest 2 and Rift S Steps on hosting a private party Amount of partakers required to join a private party Steps on blocking your friend from your private party on Oculus Quest 2 and Rift S Steps on setting security pattern and password Steps on making use of the Oculus Rift S and Quest 2 with a MAC Steps on setting up Guardian Steps on making use of your headset with your Oculus Rift S and Quest 2 All about sensor tracking and steps on initiating a sensor tracker for your Oculus headset Procedures to initiate your Xbox One controller to use with Oculus Rift S and Quest 2 Methods to view the status of the Oculus devices when connected Steps on modifying the bandwidth limit for your Oculus Rift S Steps on modifying your room lighting preferences for your Oculus Rift S and Quest 2 Steps on modifying your graphic performance preferences for your Oculus How to cash in an Oculus Quest 2 and Oculus Rift S promo code Steps on locating the content you have downloaded for your Oculus device Precautionary measures to apply for your Oculus Quest 2 and Rift S And many more..... This is just a few of what is contained in this User Manual, and you can Download FREE with Kindle UnlimitedSo what are you waiting for? Scroll up and Click the Orange - BUY NOW WITH 1-CLICK BUTTON- on the top right corner and Download Now!!! You won't regret you did See you inside!!!

The Simple Oculus Quest User Guide for Beginners Clayton M Rines 2019-11-25 The Oculus Quest packs a hefty 6DOF tracking ability, which makes it the standalone VR Headsets that can do this. This Facebook gadget opens a new vista that brings you into a whole new world of gaming and other applications. The standalone feature gives it a seamless flow with no glitches as might have been experienced in other VR headsets. This headset comes with a unique feature that gives you the ability to mirror your screen onto a TV or your smartphone.This guide is for both newbies and pros. It is written in the most basic language to help you set up your device without any hassles. It can get a bit confusing on how to set up and maximize the user experience of this device; this book has got you covered every step of the way. In this book, you will learn how to;-Unbox, set up and register your device-Fixing the Lanyards-Setting up and pairing the headset-Activating the Guardian-Linking up via Wi-Fi-Troubleshooting -And a whole lot more!Get started with this book today to become a VR Pro in under 1 hour! Get your copy now.

The Daily Show (The Book) Chris Smith 2016-11-22 NEW YORK TIMES BESTSELLER The complete, uncensored history of the award-winning The Daily Show with Jon Stewart, as told by its correspondents, writers, and host. For almost seventeen years, The Daily Show with Jon Stewart brilliantly redefined the borders between television comedy, political satire, and opinionated news coverage. It launched the careers of some of today's most significant comedians, highlighted the hypocrisies of the powerful, and garnered 23 Emmys. Now the show's behind-the-scenes gags, controversies, and camaraderie will be chronicled by the players themselves, from legendary host Jon Stewart to the star cast members and writers-including Samantha Bee, Stephen Colbert, John Oliver, and Steve Carell - plus some of The Daily Show's most prominent guests and adversaries: John and Cindy McCain, Glenn Beck, Tucker Carlson, and many more. This oral history takes the reader behind the curtain for all the show's highlights, from its origins as Comedy Central's underdog late-night program to Trevor Noah's succession, rising from a scrappy jester in the 24-hour political news cycle to become part of the beating heart of politics-a trusted source for not only comedy but also commentary, with a reputation for calling bullshit and an ability to effect real change in the world. Through years of incisive election coverage, passionate debates with President Obama and Hillary Clinton, feuds with Bill O'Reilly and Fox, and provocative takes on Wall Street and racism, The Daily Show has been a cultural touchstone. Now, for the first time, the people behind the show's seminal moments come together to share their memories of the last-minute rewrites, improvisations, pranks, romances, blow-ups, and moments of Zen both on and off the set of one of America's most groundbreaking shows.

League of Legends: Realms of Runeterra (Official Companion) Riot Games 2019-11-05 Unlock the mysteries and magic within League of Legends, one of the world's most popular video games, in this encyclopedic and collectible companion book that explores the game's epic lore. Embark on a journey through the realms of Runeterra in this first-ever collectible companion book, published to celebrate the game's tenth anniversary. Spanning the farthest reaches of this universe and venturing into uncharted territory, this encyclopedic compendium connects players to the rich storytelling that inspires all the action. Inside, you'll find: An expedition through eleven regions, chronicling conflicts, entrenched rivalries, and covert alliances Hundreds of illustrations, including never-before-seen maps and artwork Insights into the heroes, flora, fauna, architecture, politics, and technologies from all corners of this world Original narratives that bring the cultures of Runeterra to life League of Legends is an online game played by millions of people around the world, offering endless engagement with an expanding roster of champions, frequent updates, and a thriving esports scene. This volume is an essential reference for fans everywhere. *The History of the Future* Blake J. Harris 2019-02-19 The dramatic, larger-than-life true story behind the founding of Oculus and its quest for virtual reality, by the bestselling author of Console Wars. Drawing on over a hundred interviews with the key players driving this revolution, The History of the Future weaves together a rich, cinematic narrative that captures the breakthroughs, breakdowns and human drama of trying to change the world. The result is a super accessible and supremely entertaining look at the birth of a game-changing new industry. From iconic books like Neuromancer to blockbuster films like The Matrix, virtual reality has long been hailed as the ultimate technology. But outside of a few research labs and military training facilities, this tantalizing vision of the future was nothing but science fiction. Until 2012, when Oculus founder Palmer Luckey—then just a rebellious teenage dreamer living alone in a camper trailer—invents a device that has the potential to change everything. With the help of a videogame legend, a serial entrepreneur and many other colorful characters, Luckey’s scrappy startup kickstarts a revolution and sets out to bring VR to the masses. As with most underdog stories, things don’t quite go according to plan. But what happens next turns out to be the ultimate entrepreneurial journey: a tale of battles won and lost, lessons learned and neverending twists and turns—including an unlikely multi-billion-dollar acquisition by Facebook’s Mark Zuckerberg, which shakes up the landscape in Silicon Valley and gives Oculus the chance to forever change our reality. Drawing on over a hundred interviews with the key players driving this revolution, The History of the Future weaves together a rich, cinematic narrative that captures the breakthroughs, breakdowns and human drama of trying to change the world. The result is a super accessible and supremely entertaining look at the birth of a game-changing new industry.

Fluent in 3 Months Benny Lewis 2014-03-11 Benny Lewis, who speaks over ten languages—all self-taught—runs the largest language-learning blog in the world, *Fluent In 3 Months*. Lewis is a full-time "language hacker," someone who devotes all of his time to finding better, faster, and more efficient ways to learn languages. *Fluent in 3 Months: How Anyone at Any Age Can Learn to Speak Any Language from Anywhere in the World* is a new blueprint for fast language learning. Lewis argues that you don't need a great memory or "the language gene" to learn a language quickly, and debunks a number of long-held beliefs, such as adults not being as good of language learners as children.

Virtual Reality Samuel Greengard 2019-09-10 A comprehensive overview of developments in augmented reality, virtual reality, and mixed reality—and how they could affect every part of our lives. After years of hype, extended reality—augmented reality (AR), virtual reality (VR), and mixed reality (MR)—has entered the mainstream. Commercially available, relatively inexpensive VR headsets transport wearers to other realities—fantasy worlds, faraway countries, sporting events—in ways that even the most ultra-high-definition screen cannot. AR glasses receive data in visual and auditory forms that are more useful than any laptop or smartphone can deliver. Immersive MR environments blend physical and virtual reality to create a new reality. In this volume in the MIT Press Essential Knowledge series, technology writer Samuel Greengard offers an accessible overview of developments in extended reality, explaining the technology, considering the social and psychological ramifications, and discussing possible future directions. Greengard describes the history and technological development of augmented and virtual realities, including the latest research in the field, and surveys the various shapes and forms of VR, AR, and MR, including head-mounted displays, mobile systems, and goggles. He examines the way these technologies are shaping and reshaping some professions and industries, and explores how extended reality affects psychology, morality, law, and social constructs. It's not a question of whether extended reality will become a standard part of our world, he argues, but how, when, and where these technologies will take hold. Will extended reality help create a better world? Will it benefit society as a whole? Or will it merely provide financial windfalls for a select few? Greengard's account equips us to ask the right questions about a transformative technology.

The Relationship Economy John R. Dijulius 2019-10-08 Creating Authentic Customer Connections in a High-Tech World In *The Relationship Economy*, author John Dijulius teaches business leaders about the importance of relationship building in the digital age. He argues that in spite of (and because of) the advances in tech, we've become a less connected society. We have dramatically evolved away from face-to-face communication, and the skill of building rapport is evaporating. This means that customer personalization and relationships are more important now than ever—and they will be the key to success for businesses moving forward. As he aptly states, "Being able to build true sustainable relationships is the biggest competitive advantage in a world where automation, artificial intelligence, and machine learning are eliminating the human experience, which is what creates the emotional connections that build true customer loyalty." This book reminds readers of the importance of personal connections and shows them how to attain meaningful, lasting relationships with their customers.

Metaverse Investing Guide for Beginners Vitali Lazar 2022-06-25 Top 5 Beginner-Friendly Strategies to Get You Into Metaverse Investing Today! - Bring in a Fortune and Finally Reach Financial Freedom With This Book That Will Hand You the Keys to Do So I'm sure you've heard about the Metaverse and how much money it can bring you, but you aren't sure where to start. It can be overwhelming to try and figure out where to put your money when it comes to cryptocurrencies and digital assets. With so many options available, it can be hard to know which ones are worth investing in. The Metaverse is a cutting-edge blockchain platform that is quickly gaining popularity. It offers unique opportunities for investment and wealth creation that are unavailable anywhere else! It is still a relatively new platform, which means there are plenty of opportunities for investors who are willing to take a chance. That's why we've put together this guide - to show you the best ways to create wealth in the Metaverse! With this guide, you can become a millionaire through investing in altcoins, non-fungible tokens, decentralized finance, and blockchain gaming. There has never been a better time to get involved in this exciting new technology. You'll discover: ● Fool-proof strategies to easily bring in wealth! ● The keys to unlocking all the potential of the Metaverse. ● Investing in crypto made easy and simple! ● Super investing tactics that are perfect even for absolute beginners. ● How to get yourself ahead of the competition and take your spot at the top! ● And so much more! So whether you're just starting out or you're already well-versed in the world of crypto, these strategies will help you take your investments to the next level. Scroll up, Click on "Buy Now", and Start Investing Today!

All His Works Ainny Klover 2020-10-01 Alex Bryn, a once successful musician, is retired and earning his bread as a small-time music critic when he receives an unexpected call from a police inspector.

Oculus Quest 2 User Guide Sam McGrade 2021-01-02 The Oculus Quest 2 brings you easy access to everything that makes VR special, offering high-quality virtual reality experiences at a fair price. The Quest 2 allows you to literally step inside gaming worlds, as well as access 360-degree video content and apps, this is an immersive gadget that even the most tech-shy members of your family can have a blast with. It's similar to the original Oculus Quest - being a

battery-powered, standalone headset that allows you to freely roam around your physical and digital play spaces without fear of tripping over a wire. The Oculus Quest 2 offers a more responsive experience overall, thanks to improved RAM and chip specs, as well as a higher resolution display that's 50% sharper than its predecessor. A user guide is very important since it will give you all information and also guideline to use any device and this Oculus Quest 2 user manual has been specifically designed to help you understand the functions and features of your new device. This includes a setup guide, expansion, tips, experiences and troubleshooting information to help you get the best out of it. Here's a preview of what you'll learn: Account, Password, and Pin Creating an account to use with my device How to data password for Oculus Quest 2 How to reset account pin Removing or logging out from an account connected to Oculus Quest 2 How to create an avatar for an Oculus 2 account Getting started with the Oculus Quest 2 device How to set up Oculus Quest 2 headset How to change the language for the Oculus app How to connect Oculus Quest 2 app to WiFi network IPD and how to adjust it on the Oculus Quest 2 device How to find your IPD How to wear glass while using Oculus Quest 2 How to manually pair Oculus Quest 2 to Oculus Touch controllers How to update Oculus Quest 2 software Setting up an unlock pattern for Oculus Quest 2 How to transfer files from Oculus Quest to Oculus Quest 2 How to turn off Oculus Quest 2 headset Battery and connectivity How to set up a gamepad with Oculus Quest 2 How to maximise Oculus Quest 2 battery life Optimized battery charging Knowing the difference between turning off the Oculus Quest 2 and putting it to sleep Protecting the Oculus Quest 2 How to keep the Oculus Quest 2 safe and in good condition Downloading and purchasing new content for the Oculus Quest 2 How to view purchase history on an Oculus store account How to use PayPal or PayPal credit balance on Oculus store account How to use Oculus TV How to launch the Oculus TV. Viewing media on the Oculus Quest 2 How to use the Internet on Oculus Quest 2 How to live-stream to Facebook with Oculus Quest 2 How to block or unblock someone on the Oculus app How to control who can see an account info and activity on Oculus How to use the universal menu for Oculus Quest 2 How to re-center headset when using Oculus Quest 2 Resetting Your Headset Sensor Tracking Night Display on Oculus Quest 2 How to set up Guardian on Oculus Quest 2 Oculus Quest 2 not remembering Guardian Trouble setting up Guardian with touch controller on Oculus Quest 2 How parties work on Oculus Quest 2 How to create or join a party on Oculus Quest 2 How to use apps on Oculus Quest 2 with members of a party Oculus Quest party app How to control who can see or join a party on Oculus Quest 2 Adjustable features and settings for parties on Oculus To grab a copy of this book, please scroll to the top of this page and click the buy now button!

Digital Play Therapy Jessica Stone 2020-07-16 Digital Play Therapy focuses on the responsible integration of technology into play therapy. With a respect for the many different modalities and approaches under the play therapy umbrella, this book incorporates therapist fundamentals, play therapy tenets, and practical information for the responsible integration of digital tools into play therapy treatment. Written in a relatable manner, this book provides both the foundation and practical information for confident use of digital tools and brings play therapy, and therapy in general, forward into the 21st century. Digital Play Therapy provides a solid grounding both for clinicians who are brand new to the incorporation of digital tools as well as to those who have already begun to witness the powerful therapeutic dynamic of digital play therapy.

Oculus Rift in Action Alex Benton 2015-08-12 Summary Oculus Rift in Action introduces the powerful Oculus Rift headset and teaches you how to integrate its many features into 3D games and other virtual reality experiences. You'll start by understanding the capabilities of the Rift hardware. Then you'll follow interesting and instantly-relevant examples that walk you through programming real applications using the Oculus SDK. Examples are provided for both using the Oculus C API directly and for using Unity, a popular development and 3D graphics engine, with the Oculus Unity integration package. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book Virtual reality has long been the domain of researchers and developers with access to specialized hardware and proprietary tools. With the appearance of the Oculus Rift VR headset, the game has changed. Using standard programming tools and the intuitive Oculus SDKs, you can deliver powerful immersive games, simulations, and other virtual experiences that finally nail the feeling of being in the middle of the action. Oculus Rift in Action teaches you how to create 3D games and other virtual reality experiences for the Oculus Rift. You'll explore the Rift hardware through examples of real applications using the Oculus SDK and both the Oculus C API and the Unity 3D graphics engine. Along the way, you'll get practical guidance on how to use the Rift's sensors to produce fluid VR experiences. Experience with C++, C#, or another OO language is assumed. What's Inside Creating immersive VR Integrating the Rift with the Unity 3D SDK Implementing the mathematics of 3D Avoiding motion-sickness triggers About the Authors Brad Davis is an active VR developer who maintains a great set of example Rift applications on Github. Karen Bryla is a freelance developer and writer. Alex Benton is a lecturer in 3D graphics at the University of Cambridge and a software engineer at Google. Table of Contents PART 1 GETTING STARTED Meet the Oculus Rift PART 2 USING THE OCULUS C API Creating your first Rift interactions Pulling data out of the Rift: working with the head tracker Sending output to the Rift: working with the display Putting it all together: integrating head tracking and 3D rendering Performance and quality PART 3 USING UNITY Unity: creating applications that run on the Rift Unity: tailoring your application for the Rift PART 4 THE VR USER EXPERIENCE UI design for VR Reducing motion sickness and discomfort PART 5 ADVANCED RIFT INTEGRATIONS Using the Rift with Java and Python Case study: a VR shader editor Augmenting virtual reality